



# **Game Design Challenge 2016 APPLICATION FORM**

This challenge is open to anyone. Designers will download the application guidelines and submit a completed form online. Only completed application forms will be considered for awards. Supporting documents are optional and must be included with the submission for consideration. Late submissions will not be considered.

**Excellence in Visual Art:** Nominations will be based on the quality and impressiveness of each Entered Game and visual effects.

Game has to be new and functional with attractive visual art design.

Submissions should be anonymized.

**Submissions must be including the following parts:**

- 1) Extended abstract (mandatory).
- 2) A game play video (mandatory).
- 3) Executable game (optional).
- 4) Technical requirements description (mandatory).

The maximum size of all four parts of the submission combined is 110 MB. If your game submission is large and requires more space, instead of submitting the game itself, submit a text document containing a URL that can be used to download the game, e.g., using a file sharing service such as Dropbox or OneDrive.

**Game Design Competition Timeline**

<b>Begin submissions</b>	<b>October 15, 2016</b>
<b>Submission Deadline</b>	<b>November 30, 2016</b>
<b>Winners announced</b>	<b>January 3, 2017</b>
<b>Award Ceremony</b>	<b>January 27, 2017</b>

**Eligibility**

- All independent game developers are eligible regardless of physical location.
- Our goal is to provide recognition to lesser-known game developers. However, we do not restrict established developers from competing.

**Prizes**

**Game Design Challenge Categories and prizes:**

**Excellence in Design** (playable game \$5000)

**Excellence in Visual Art** (playable game \$3000)

**Best Idea for Game** (concept design-pdf presentation \$1000)

**Submission requirement and deliverables - category :**

**Excellence in Design** (playable game)

**Excellence in Visual Art** (playable game)

To participate in Game design Challenge, a copy of this application form must be submitted to : [gamedesignchallenge@creativebbm.com](mailto:gamedesignchallenge@creativebbm.com) by **November 30, 2016**

- Please send your: nickname, email, phone number.
- Duly completed game concept document.
- Game prototype build with 3D Hive comprising of at least 2 triggers/mini games/interactions
- Submission size must not be larger than 110 MB
- A digital copy of the game being entered (an “Entered Game”), by posting a URL with a playable web game.
  
- A game information and technical requirements description (mandatory).  
A PDF file attached with a maximum of 10 pages (including figures and references), adhering to the guidelines and styles.
  
- Submissions must be including the following mandatory parts:
  - 1) extended abstract.
  - 2) a game play video.
  - 3) executable game and technical requirements description.
  
- Permission is necessary- Before submitting a game, participants must have obtained the permission of all persons or entities having any rights in the game. Please ensure that submissions do not contain proprietary or confidential material.

### Other terms of competition

- The winner agrees to the use of his/her name and image in any publicity material, as well as their entry. Any personal data relating to the winner or any other entrants will be used solely in accordance with the Singapore personal data protection act.
- Entry into the competition will be deemed as acceptance of these terms and conditions.
- All physical entry materials become the property of the Sponsor and will not be returned (no IP rights are affected).

### Game application

Team leader and category:			
Email		Contact number	

#### If applicable

Team member 1:			
Email		Contact number	

Team leader 2:			
Email		Contact number	

Which program/module is the game design for?

Program name:

Module name:

Topic:

By entering this competition, I agree to be bound by the terms and conditions laid out above:

Name		Signature	
Name		Signature	
Name		Signature	

**Submission requirement and deliverables - category :**

**Best Idea for Game** (concept design-pdf presentation)

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- Please send your: nickname, email, phone number.
- Duly completed game concept document.
- Nominations will be based on the overall quality, impressiveness and enjoyability of the Game.
- Entered Game has to be playable and functional.
- The Best Idea for a Game Competition will provide a unique opportunity for students and experienced game designers to showcase their interactive play systems and designs for new games.

The challenge invites anyone to conceptualize any game idea – Let your imagination go free. No prior game design experience or subject matter expertise is required. You supply the idea, and we'll design the game.

**Style - Submissions must include:**

- A game information and technical requirements description (mandatory).
- PDF file attached with a maximum of 10 pages (including figures and references), adhering to the guidelines and styles. Submission size must not be larger than 110 MB
- A digital copy of the game being entered (an “Entered Game”), by posting a URL with a playable web game.
- A game information and technical requirements description (mandatory). PDF file attached with a maximum of 10 pages (including figures and references), adhering to the guidelines and styles.
- Submissions must be including the following mandatory parts:
  - 1) extended abstract.
  - 2) a game play video.
  - 3) executable game and technical requirements description.
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